ANDREW GROBENGIESER
UX DESIGN / MUSIC TECHNOLOGY

10-63 Jackson Ave, #5A
Long Island City, NY 11101
grobie@mac.com

EDUCATION

B**M**	Millikin University, Commercial Music	May 1991
MM	University of Texas-Austin, Music Theory	August 1993

Nearing completion:

Google, Career Certificate in UX Design	fall 2021
CircuitStream, Certificate in XR/VR Design	fall 2021

DIGITAL TECHNOLOGY SKILLS

Design: Adobe Creative Cloud suite, Figma, XD, Unity 3D
Digital Audio Workstations and Production platforms: Logic Pro, GarageBand, Mainstage, Ableton Live, Pro Tools and associated plug-ins
Music Notation: Sibelius, Finale, Dorico
Video: Final Cut Pro

WORK EXPERIENCE:

25-year career in the performing arts as a musician, musical director & conductor with productions of the highest caliber on Broadway and nationwide, as well as freelance music technology design, arranging, transcription, and digital engraving. *(Details available upon request)*

TEACHING EXPERIENCE

PACE University, New York, NY   Aug 2007 to Dec 2009
Adjunct Professor, Department of Musical Theatre

University of Texas - Austin, Austin, TX   Aug 1991 to Dec 1993
Assistant Instructor, Department of Theory/Composition

Millikin University, Decatur, IL   2016
        Visiting residency/clinician, Departments of Musical Theatre and Music

PUBLICATIONS

Books:
        Chapter "Twenty-Four Preludes and Fugues, Op. 87: Structural Model and
                Manipulation" within *The Shostakovich Companion.* Ed.
                Michael Mishra (Greenwood Press/Praeger Publishing, 2008)
        Contributor to *Tonal Harmony* by Stefan Kostka and Dorothy Payne, 3rd ed.
                (McGraw-Hill, 1993).

DESIGN PORTFOLIO - AVAILABLE UPON REQUEST